

INSTRUCTION

USER MANUAL

CD player function

1.JOG

a)PITCH MODE

In pause mode, if you turn the jog, the point at which the sound is being produced moves by a number of

frames corresponding to the number of clicks.

Dialing clockwise moves the point forward, dialing counter

-clockwise moves the point backward.

In play mode, the jog increases or decreases the speed of the song. (clockwise: increase, counter -clockwise: decrease)

b)SEARCH MODE

Turn the jog to select the scanning direction and speed.

c)SCRATCH MODE

Use this jog to scratch effect.

2.JOG MODE

Press this button to select the PITCH, SEARCH or SCRATCH.

3.PLAY MODE

Press this button to select the USB stick or SD card.

4.CUE BUTTON

Pressing the CUE button during play provides a

return to the position at which play was started.

5.PLAY / PAUSE BUTTON

Each time you press the PLAY / PAUSE button, the operation changes from play to pause or from pause to play.

6.BREAK BUTTON

Press this button to open the BREAK effect.

7.REV. BUTTON

Press this button to open the REV. Effect.

8.IN BUTTON

Press this button to set the beginning of the loop.

9.OUT BUTTON

Press this button to set the end point of the loop.

10.RELOOP BUTTON

Press this button to repeat the last loop.

11.FOLDER BUTTON

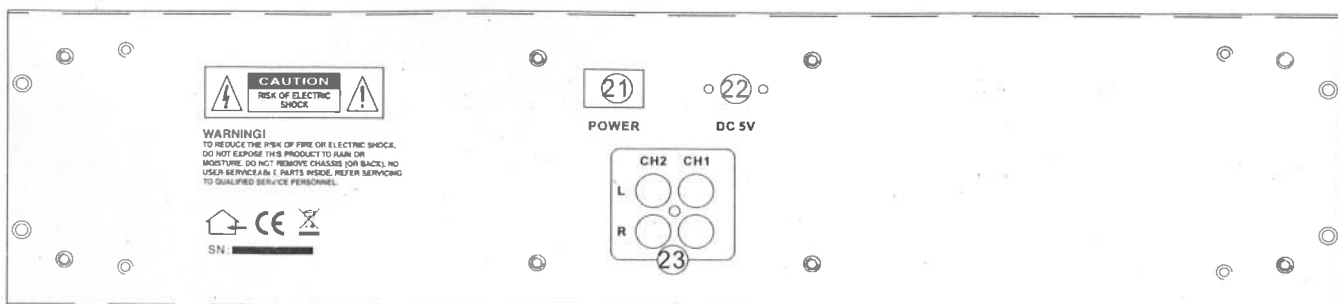
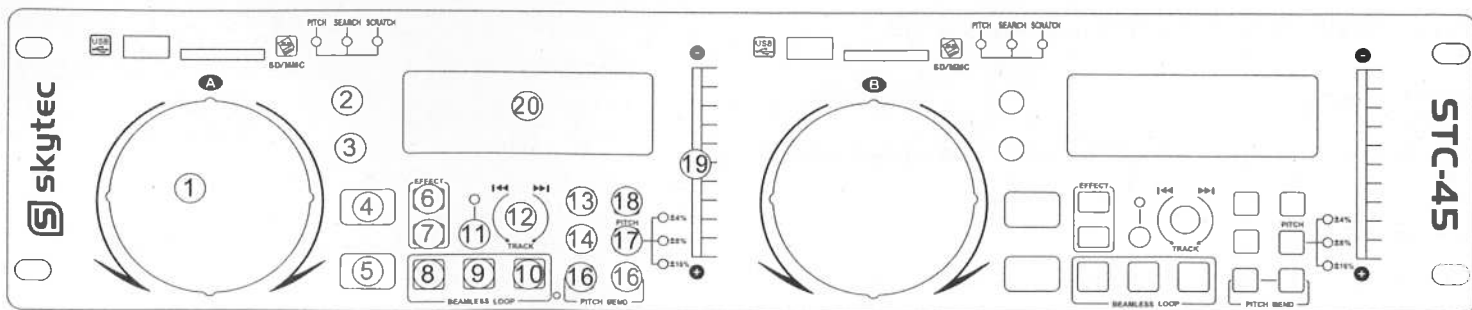
Press this button to select the folder or the track.

12.TRACK POT

Use this pot to select the previous track or next track.

13.CONTINUE / SINGLE BUTTON

Press this button to switch between the SINGLE and CONTINUE play mode. The selected mode is



indicated on the LCD. In SINGLE mode, after each track, the unit will stop the reading. In CONT. mode, the unit will read all track and then stop.

14.LOCK BUTTON

Press this button to lock the pitch fader.

15.PITCH BEND - BUTTON

The pitch will drop while the PITCH BEND button is pressed and return to the original pitch when it is released.

16.PITCH BEND + BUTTON

The pitch will drop while the PITCH BEND + button is pressed and return to the original when it is released.

17.PITCH BUTTON

Press this button to select the 4%, 8% or 16%.

18.TIME BUTTON

Used this button to choose the time mode: elapsed time, remaining time or total remaining time.

19.PITCH CONTROL

Use this fader to increase or decrease the speed of the track.

20.LCD DISPLAY

21.POWER BUTTON

Press the POWER switch to turn the unit on. Press the POWER switch again to turn the unit off.

22.DC POWER

Connect to the power supply.

23.LINE OUT

This socket is the audio output. Connect to the line input of the mixer.

Specifications

Audio response.....	< 2 dB (20Hz 20KHz)
D/V converter.....	24 bits
Frequency response.....	20Hz 20KHz
Harmonic distortion.....	< 0.3%
Signal / noise ratio.....	85 dB
Dynamic.....	80 dB
Cross talk.....	60 dB
Output level.....	1.5V
Load impedance.....	more than 47K
Speed edge (PITCH).....	+ / - 16%
Power supply.....	115 / 230 Vac

DJ MIXER FUNCTION

1.MICPHONES:

DJ/Mc have their own dedicated level control. microphones have individual 2 band eq section

2.TALKOVER

This is a two position switch OFF/ON

3.TRIM CONTROLS

Each of the music channels has a rotary trim control. The gain control adjusts the input level allowing the user to reduce or increase the sound level. NOTE: care should be taken not to produce distortion with these controls as this could result in damage to both the unit and any external equipment connected.

4.TONE CONTROLS

Each channel has dedicated Bass and Top controls. NOTE: Care should be taken not to distort the output signal using these controls.

5.CHANNEL LEVEL FADERS

These are used to adjust the output level for each channel.

6.CROSSFADER

The crossfader allows the mixing of one source into another.the crossfader in your unit is remoable and can be easily replaced if needed.

7.CHANNEL SELECTORS

These are used to switch between Line input and Phono, mic input on each channel.

8.MASTER:

This controls the overall output from the mixer, master output to the PA System

9.DISPLAY:

The unit has two LED displays Left output, Right output The left and right output display shows the

output level of the mixer

10.POWER:

power switch

11.PHONES LEVEL

This controls the output volume of the headphones. Care should be taken not to have this set to high as it could result in damage to both the hearing of the user and the headphones. The channel to be monitored is selected via the cue assign control Knob.

12.CUE SELECTOR

Select each channel of the CUE signal

13.HEADPHONE

1/4' jack headphone out

14.POWER INPUT

Please ensure the correct voltage is selected for your country. Failure to set the correct voltage Will cause damage to the unit.

15.RCA MASTER OUTPUTS

Left & Right line level Unbalanced RCA outputs.

16.REC OUT

line level Unbalanced RCA connectors.

17.CHANNEL 4

line4 input/mic2 JACKS

18.CHANNEL 3

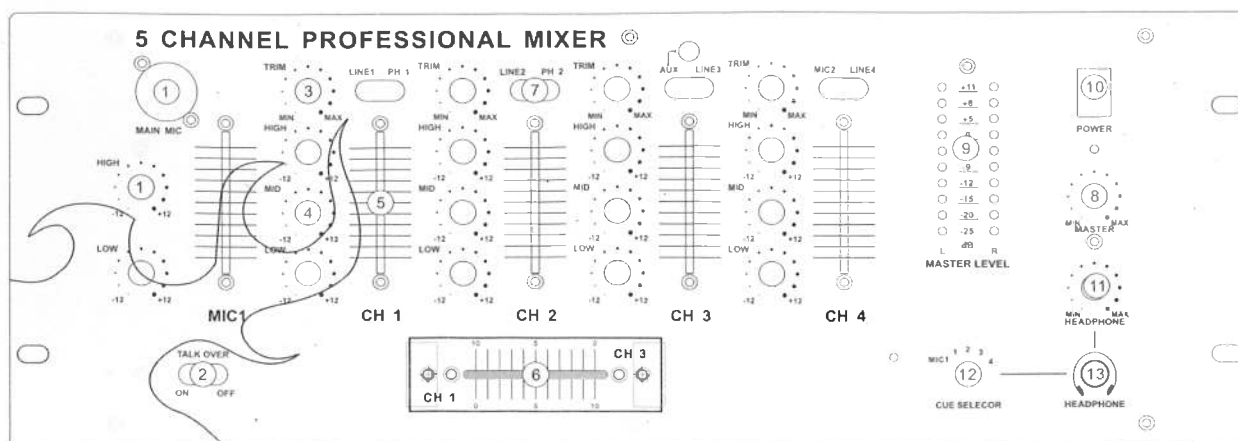
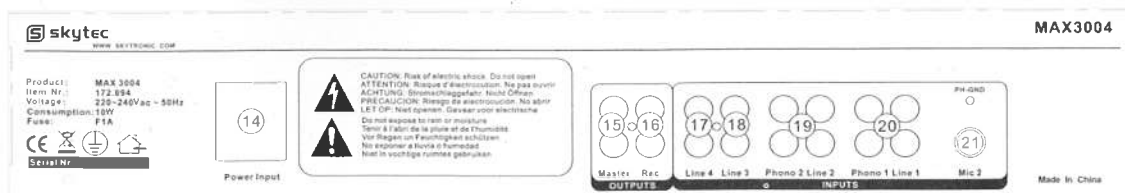
line3 JACKS

19.CHANNEL 2

PHONO 2 INPUT/line2 JACKS

20.CHANNEL 1

PHONO 1 INPUT/line1 JACKS



SPECIFICATIONS:

INPUTS:

DJ MIC.....1.5mv/1K Ohm unbalanced

Phono.....3mv/680 Ohm

LINE.....150mv/27K Ohm

OUTPUTS:

REC.....350mv/5K6 Ohm

MASTER.....0 d B 1V/5K6 Ohm

GENERAL:

Frequency Response.....20Hz-20KHz

THD..... 0.03%

S/N Ratio.....>80 d B

Headphone Impedance.....32 Ohm

